

# Hierarchical Prediction Errors in Midbrain and Basal Forebrain during Sensory Learning

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## SUMMARY

In Bayesian brain theories, hierarchically related prediction errors (PEs) play a central role for predicting sensory inputs and inferring their underlying causes, e.g., the probabilistic structure of the environment and its volatility. Notably, PEs at different hierarchical levels may be encoded by different neuromodulatory transmitters. Here, we tested this possibility in computational fMRI studies of audio-visual learning. Using a hierarchical Bayesian model, we found that low-level PEs about visual stimulus outcome were reflected by widespread activity in visual and supramodal areas but also in the midbrain. In contrast, high-level PEs about stimulus probabilities were encoded by the basal forebrain. These findings were replicated in two groups of healthy volunteers. While our fMRI measures do not reveal the exact neuron types activated in midbrain and basal forebrain, they suggest a dichotomy between neuromodulatory systems, linking dopamine to low-level PEs about stimulus outcome and acetylcholine to more abstract PEs about stimulus probabilities.

## INTRODUCTION

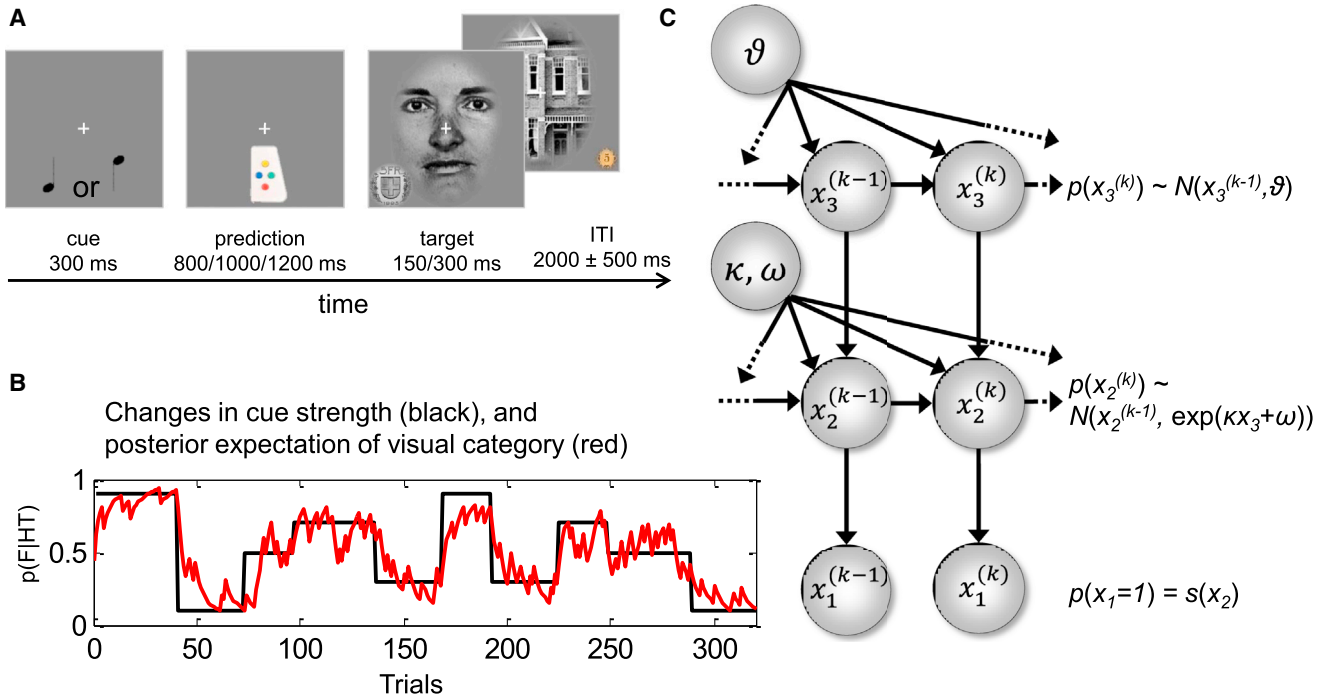
The notion that the brain has evolved to implement a predictive machinery for anticipation of future events has existed since early cybernetic theories (Ashby, 1952). The mechanisms by which the brain learns the probabilistic structure of the world have been examined primarily from the perspective of reinforcement learning (RL), with a focus on how reward learning is driven by prediction errors (PEs) (Fletcher et al., 2001; McClure et al., 2003; O'Doherty et al., 2003; Pessiglione et al., 2006; Wunderlich et al., 2011). Another perspective is provided by theories that view the brain as approximating optimal Bayesian inference (Dayan et al., 1995; Doya et al., 2011; Friston, 2009; Knill and Pouget, 2004; Körding and Wolpert, 2006). These theories go beyond reward learning and have been applied to many aspects of perception as, for example, in theories of “predictive coding”

(Rao and Ballard, 1999) and the “free energy principle” (Friston et al., 2006).

A central postulate of these Bayesian perspectives is that the brain continuously updates a hierarchical generative model of its sensory inputs to predict future events and infer on the causal structure of the world. This belief updating process rests on multiple, hierarchically related PEs that are weighted by their precision. Notably, these PEs are not restricted to reward, but concern all types of sensory events as well as their underlying “laws,” e.g., probabilistic associations and how these change in time (volatility; Behrens et al., 2007). Simply speaking, estimates of environmental volatility are updated in proportion to PEs about stimulus probabilities; in turn, estimates of stimulus probabilities are updated by PEs about stimulus occurrences.

While several empirical studies have examined human behavior and brain activity from this Bayesian perspective, the hierarchical nature of PEs has received little attention so far. This is a significant gap, not only because hierarchically related PEs are at the heart of the Bayesian formalism, but also because PEs at different hierarchical levels may be linked to different neuromodulatory transmitter systems. While dopamine (DA) has long been related to the encoding of PEs about reward (Daw and Doya, 2006; Schultz et al., 1997), other modulatory neurotransmitters have been linked to more abstract roles, such as encoding of “expected uncertainty” by acetylcholine (ACh) (Yu and Dayan, 2002, 2005). Notably, this was (implicitly) operationalized as a higher-level PE in that it represents the difference between a conditional probability (degree of cue validity) and certainty. Other computational concepts of ACh suggested that it may be representing the learning rate (Doya, 2002). Again, this notion can be related to hierarchical Bayesian accounts where the learning rate at any given level is proportional to the precision of predictions and evolves under the influence of the next higher level in the hierarchy (Mathys et al., 2011). This weighting by precision (a form of adaptive scaling) is crucial and has been described for DA responses to reward (Tobler et al., 2005) and novelty (Bunzeck et al., 2010). Such a function may generalize across neuromodulators: it has been suggested that both DA and ACh may be involved in the precision-weighting of PEs (Friston, 2009; Friston et al., 2012).

Here, we present behavioral and fMRI studies that examine possible links between neuromodulatory systems and hierarchical precision-weighted PEs during associative learning. The



**Figure 1. Task Design and Model**

(A) Task design. Subjects had to predict within 800 ms (behavioral study), 1,000 ms (first fMRI study), or 1,200 ms (second fMRI study) which visual stimulus (face or house) followed an auditory cue (high or low tone). In the behavioral study and first fMRI study, a monetary reward (0.05 or 5.00 Swiss Francs coin) was randomly presented in one of the four corners. The type of coin presented was uncorrelated to visual stimulus outcome and was omitted in the second fMRI study. (B) Black: time-varying cue–outcome contingency, including strongly predictive cues (probabilities of 0.9 and 0.1), moderately predictive cues (0.7, 0.3) and nonpredictive cues (0.5); red: example of a subject-specific trajectory of the posterior expectation of visual category. (C) HGF: generative model.  $x_1$  represents the stimulus identity (category),  $x_2$  the cue–outcome contingency (the conditional probability of the visual stimulus given the auditory cue) in logit space, and  $x_3$  represents the log–volatility of the environment. See Equations 2, 3, and 4 and Table S2. See also Figures S1, S2, and S3 and Tables S1, S2, S4, S5, and S6.

analyses rest on a recently developed hierarchical Bayesian model, the Hierarchical Gaussian Filter (HGF) (Mathys et al., 2011), which does not assume fixed “ideal” learning across subjects but contains subject-specific parameters that couple the hierarchical levels and allow for individual expression of (approximate) Bayes-optimal learning. Using the subject-specific learning trajectories, we examined whether activity in neuromodulatory nuclei could be explained by precision-weighted PEs, and if so, at which hierarchical level. In particular, we focused on dopaminergic and cholinergic nuclei, using anatomical masks specifically developed for these regions. Importantly, we examined 118 healthy volunteers from three separate samples, two of which underwent fMRI ( $n = 45$  and  $n = 27$ , respectively). This enabled us to verify the robustness of our results and test which of them would replicate across samples.

**RESULTS**

We report findings obtained from three separate samples of healthy volunteers undergoing purely behavioral assessment ( $n = 46$ ) or combined fMRI-behavior ( $n = 45$  and  $n = 27$ ). All three studies used a simple associative audio-visual learning task where participants had to learn the time-varying predictive strengths of auditory cues and predict upcoming visual stimuli

(faces or houses) by button press (Figure 1). This task required hierarchical learning about stimulus occurrences, stimulus probabilities, and volatility that we modeled as a hierarchical Bayesian belief updating process, using a standard HGF with three levels (Mathys et al., 2011); see Experimental Procedures for details.

**Modeling of Behavioral Data**

In a first step, we used random effects Bayesian model selection (BMS) (Stephan et al., 2009) to examine the possibility that our subjects might have engaged in a different cognitive process than intended, or may have used a different model than hypothesized. In the behavioral study and first fMRI study, we tried to ensure constant motivation of our participants by associating each trial with a monetary reward whose potential pay-out at the end of the experiment depended on successful prediction of the visual outcome (face or house). Even though subjects were explicitly instructed that these reward were random and orthogonal to the visual outcomes, one may wonder whether subjects’ learning might nevertheless have been driven by (implicit) prediction of these trial-wise reward. To exclude this possibility, we compared a three-level HGF assuming that audio-visual associations were learned and guided subjects’ behavior (HGF<sub>1</sub>; Figure 1C) to a second HGF

that assumed that participants attempted to learn and predict trial-wise reward (HGF<sub>2</sub>).

A second question was whether our participants were indeed engaging in hierarchical learning and updating their learning rate dynamically, as our Bayesian model assumed, or used a simpler learning mechanism. To clarify this, we added two more models to our comparison set. The models were a Bayesian model with reduced hierarchical depth (HGF<sub>3</sub>) in which the third level was eliminated from the hierarchy, and a standard Rescorla-Wagner (RL) model with a fixed learning rate. Finally, we implemented a RL model with dynamic learning rate (Sutton, 1992) that was recommended by one of the reviewers as a non-Bayesian alternative to HGF<sub>1</sub>. See the [Supplemental Experimental Procedures section C](#) (available online) for more information on these models.

Comparing these five models, we found that, across studies, HGF<sub>1</sub> was the superior model in 86 out of our 118 participants. Examining each study separately, random effects BMS yielded posterior model probabilities of 84% (behavioral study), 74% (first fMRI study), and 72% (second fMRI study) for HGF<sub>1</sub>, which was five to ten times higher than for the next best model in each case (Table S1). As a consequence, in each study, the exceedance probability in favor of HGF<sub>1</sub> (i.e., the probability that its posterior probability was higher than that of any other model considered) (Stephan et al., 2009) was indistinguishable from 100%. These results provide strong evidence that our participants did learn the task-relevant conditional probabilities of visual stimuli (instead of predicting the incidental reward) and were capable of updating their learning rate dynamically.

We next examined the estimates of the free parameters ( $\kappa$ ,  $\vartheta$ ,  $\zeta$ ) from the winning model (Table S2). These estimates were comparable across the three studies, as demonstrated by ANOVA: none of the model parameters showed significant differences across studies ( $\kappa$ :  $F(2,115) = 1.04$ ,  $p = 0.358$ ;  $\vartheta$ :  $F(2,115) = 0.91$ ,  $p = 0.405$ ;  $\zeta$ :  $F(2,115) = 2.98$ ,  $p = 0.055$ ). Additionally, we used multiple regression to evaluate how well our model explained subjects' behavior (percentage of correct responses). This quantified model performance in terms of variance explained, complementary to the relative model comparison by BMS above. This analysis showed that the linear combination of the three model parameters predicted subjects' task performance well (behavioral study:  $R^2 = 0.64$ ,  $F(3,42) = 25.3$ ,  $p < 0.001$ ; first fMRI study:  $R^2 = 0.59$ ,  $F(3,41) = 20.1$ ,  $p < 0.001$ ; second fMRI study:  $R^2 = 0.63$ ,  $F(3,23) = 13.2$ ,  $p < 0.001$ ).

### fMRI Data Analysis

As detailed in the [Experimental Procedures](#) section, our fMRI analysis focused on precision-weighted PEs and uncertainty estimates across the hierarchical levels of the HGF. For each of these variables, our analysis proceeded in three steps (see [Experimental Procedures](#)): first, we performed whole-brain analyses; second, we focused on our anatomically defined regions of interest (ROIs), using a combined mask of dopaminergic and cholinergic nuclei in the brain stem and subcortex; finally, we conducted these fMRI analyses separately in two independent samples of  $n = 45$  and  $n = 27$  volunteers. Note that we only report those findings that survived stringent family-wise error (FWE) peak-level correction for multiple tests ( $p < 0.05$ ) and

that could be replicated across studies. Replication was assessed using a voxel-wise “logical AND” operation on the FWE-thresholded activation maps from both fMRI studies, and only those activations are being reported in which this procedure showed an overlap of significant activations in both fMRI studies.

### Low-Level Precision-Weighted Prediction Errors

Initially, we examined the precision-weighted PE about visual stimulus outcome,  $\varepsilon_2$  (for mathematical details, see [Experimental Procedures](#) and the [Supplemental Experimental Procedures, section A](#)). In both fMRI studies, our whole-brain analyses demonstrated significant activations in a widely distributed set of regions (Table 1; Figure 2). In addition to the visual cortex (around the calcarine sulcus), the activity of numerous supramodal regions correlated positively with trial-wise estimates of  $\varepsilon_2$ , including the middle and inferior frontal gyri, anterior cingulate cortex (ACC), intraparietal sulcus (IPS), and anterior insula, all located bilaterally. Perhaps the most notable finding, however, was a significant activation of the midbrain (ventral tegmental area [VTA]/substantia nigra [SN]). In both fMRI studies, this VTA/SN activation not only survived FWE correction within our anatomically defined mask, but also across the whole brain ( $p < 0.05$ ; Figure 3). This finding is remarkable because the precision-weighted PE  $\varepsilon_2$  concerns a purely sensory event: the visual stimulus category predicted by the auditory cue. This conclusion is supported by the BMS analysis of the behavioral data described above that demonstrated that in the first fMRI study subjects were not trying to predict reward but visual outcomes. Furthermore, in the second fMRI, study rewards were omitted entirely while keeping sensory stimulation and task demands identical.

Interestingly, as implied by predictive coding theories (cf. Friston, 2005), regions whose activity correlated positively with PEs about visual inputs considerably overlapped with regions that activated on each trial, regardless of the computational state and stimulus category (“task execution per se”). Figure 4 shows the results of a nested conjunction analysis: this combined the conjunction analyses of contrasts testing for task execution per se (i.e., a statistical contrast on the base regressor encoding trial events, not the parametric modulators) and for  $\varepsilon_2$ , respectively, across both fMRI studies. These results indicated that in both studies, primary visual cortex (calcarine sulcus), bilateral IPS, right dorsolateral prefrontal cortex (DLPFC), and right anterior insula were activated by the task per se and by precision-weighted PEs about stimulus category. Please note that this is an extremely conservative analysis: all conjunction analyses tested the conjunction null hypothesis, i.e., a “logical AND” (Nichols et al., 2005), with all contrasts thresholded at  $p < 0.05$  (FWE whole-brain corrected), and the combination of these conjunctions across both studies corresponded to a double logical AND.

The results reported so far refer to the outcome prediction error  $\varepsilon_2$ ; this is the (precision-weighted) difference between the actual visual stimulus outcome and its a priori probability (i.e., before trial outcome observation). However, we can also use the predictions from our model to examine activations reflecting choice prediction error  $\varepsilon_{ch}$ ; this is the difference between the correctness of the subject's choice and the a priori probability of this

**Table 1. Whole-Brain Activations by  $\epsilon_2$**

fMRI study 1	Hemisphere	x	y	z	t Score	fMRI Study 2	Hemisphere	x	y	z	t Score
$\epsilon_2$ : Positive Correlation						$\epsilon_2$ : Positive Correlation					
Middle frontal gyrus/ Anterior/ middle cingulate cortex	R	34	8	57	10.25	Middle frontal gyrus	R	34	14	55	7.95
Insula	R	33	24	-3	10.13	Anterior/middle cingulate cortex	R	2	30	40	8.91
Inferior parietal cortex	R	39	-49	45	9.49	Insula	R	32	24	-3	10.85
Precuneus	R	8	-69	49	9.00	Inferior parietal cortex	R	38	-46	46	8.98
Intraparietal sulcus/ inferior parietal cortex	L	-28	-61	43	8.53	Precuneus	R	4	-70	46	8.70
Inferior frontal gyrus	L	-44	26	31	8.25	Intraparietal sulcus/ inferior parietal cortex	L	-28	-61	39	7.59
Insula	L	-30	24	-0	7.96	Inferior frontal gyrus	L	-44	24	33	9.30
Middle frontal gyrus	L	-28	5	63	7.52	Insula	L	-28	24	-3	9.20
Middle frontal gyrus	L	-27	50	15	6.30	Middle frontal gyrus	L	-28	11	60	7.92
Lingual gyrus	L	-8	-78	3	5.55	Middle frontal gyrus	L	-28	53	13	6.88
Lingual gyrus	R	2	-78	3	5.36	Lingual gyrus	L	-12	-81	4	5.29
Supramarginal gyrus	R	48	-48	27	5.40	Lingual gyrus	R	2	-82	4	5.09
Cerebellum	L	-30	-57	-32	5.35	Cerebellum	L	-30	-55	-32	6.16
Middle temporal gyrus	R	58	-30	-8	5.21	Supramarginal gyrus	R	45	-46	25	6.59
VTA / substantia nigra	R	3	-24	-18	5.12	Middle temporal gyrus	R	56	-30	-8	6.18
Prefrontal cortex	L	-16	14	64	5.00	VTA / substantia nigra	R	2	-21	-18	5.06
						Prefrontal cortex	L	-18	18	66	8.30

All results:  $p < 0.05$  FWE whole-brain corrected. MNI coordinates and t values for regions activated by  $\epsilon_2$ , the precision-weighted PE about stimulus outcome, in the first and second fMRI study. Only those activations are listed that were replicated across studies. The activation in the first row constituted a single cluster in the first study, whereas it was split into two separate clusters in the second study.

choice being correct (see the [Supplemental Experimental Procedures, section B](#), for formal definitions of both PEs).

In both fMRI studies, choice PEs evoked prominent activations ( $p < 0.05$  FWE whole-brain corrected; [Figure 5](#)) in numerous regions, including the bilateral ventral striatum, ventromedial prefrontal cortex, OFC and ACC (for a complete list, see [Table S7](#)). Activations of these regions are commonly found for reward PEs, and it is remarkable that we obtain a similar activation pattern even though in our studies learning was orthogonal to reward (fMRI study 1) and reward were absent (fMRI study 2). Finally, it is notable that the activation of the ventral striatum also extended into the basal forebrain, as delineated by our anatomical mask ( $p < 0.05$  FWE corrected for the entire mask volume).

#### High-Level Precision-Weighted Prediction Errors

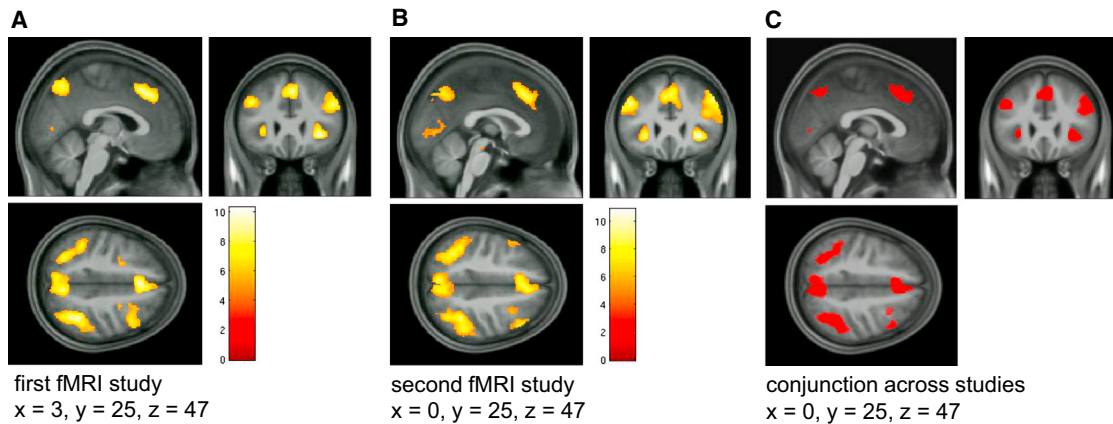
Subsequently, we investigated precision-weighted PEs at the next higher level of the hierarchy in our Bayesian model. This PE,  $\epsilon_3$ , concerns the cue-outcome contingency, i.e., the probability (in logit space) of the visual stimulus category given the auditory cue, and is used to update estimates of log-volatility at the third level of the HGF. We found that the trial-wise expression of this PE correlated positively with activity in the septal part of the cholinergic basal forebrain ([Table 2](#); [Figure 6](#)). In both fMRI studies, this activation was significant ( $p < 0.05$ ) when corrected for multiple comparisons across the volume of our anatomically defined mask (that included all cholinergic and dopaminergic nuclei in brain stem and subcortex).

## DISCUSSION

In this study, three independent groups of healthy volunteers ( $n = 118$  in total) performed an audio-visual associative learning task that required explicit predictions about an upcoming visual stimulus category (face or house) given a preceding auditory cue. Because the cue-outcome contingencies were varying unpredictably in time, optimal performance required hierarchical learning about conditional stimulus probabilities and their change in time.

Our analyses showed that participants were indeed likely to engage in such a hierarchical learning process. Formal statistical comparison of five alternative models indicated that a hierarchical Bayesian model (a three-level HGF) best explained the observed behavioral data. Applying the computational trajectories from this model to fMRI data, we found that precision-weighted PEs about visual outcome,  $\epsilon_2$ , were not only encoded by numerous cortical areas, including dopaminergic regions like DLPFC, ACC, and insula, but also by the dopaminergic VTA/SN. Notably, we verified both statistically and experimentally that these PE responses concerned visual stimulus categories and not reward. At the higher level of the model's hierarchy, precision-weighted PEs about cue-outcome contingencies (conditional probabilities of the visual outcome given the auditory cue),  $\epsilon_3$ , were reflected by activity in the cholinergic basal forebrain.

Our findings have two important implications. First, our results are in accordance with a central notion in Bayesian theories of



**Figure 2. Whole-Brain Activations by  $\epsilon_2$**

Activations by precision-weighted prediction error about visual stimulus outcome,  $\epsilon_2$ , in the first fMRI study (A) and the second fMRI study (B). Both activation maps are shown at a threshold of  $p < 0.05$ , FWE corrected for multiple comparisons across the whole brain. To highlight replication across studies, (C) shows the results of a “logical AND” conjunction, illustrating voxels that were significantly activated in both studies. See Table S3 for deactivations.

brain function, such as predictive coding (Friston, 2005; Rao and Ballard, 1999): even seemingly simple processes of perceptual inference and learning do not rest on a single PE but rely on hierarchically related PE computations. As a corollary, one would expect a widespread expression of PEs within the neuronal system engaged by a particular task. Indeed, we found a remarkable overlap of areas involved in the execution of the task and areas expressing PEs (Figure 4). Second, our findings suggest a potential dichotomy with regard to the computational roles of DA and ACh. According to our results, the midbrain may be encoding outcome-related PEs, independent of extrinsic reward. In contrast, the basal forebrain may be signaling more abstract PEs that do not concern sensory outcomes per se but their probabilities. In the following, we will discuss these two implications in the context of the previous literature.

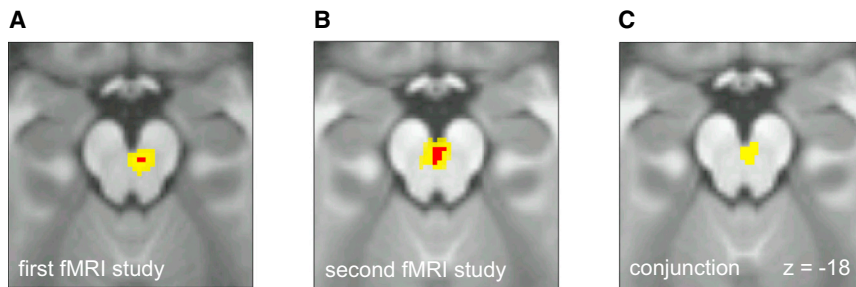
Since early accounts of general systems theory and cybernetics (Ashby, 1952), the notion of PE as a teaching signal for adaptive behavior has taken an increasingly central place in theories of brain function. In contemporary neuroscience, PEs play a pivotal role in two frameworks, reinforcement learning (RL) and Bayesian theories. Studies inspired by RL have largely focused on the role of reward PEs, suggesting that these are encoded by phasic dopamine release from neurons in VTA/SN (Montague et al., 2004; Schultz et al., 1997). In humans, this has been supported by fMRI studies that have demonstrated the presence of reward PE signals in the VTA/SN (e.g., D’Ardenne et al., 2008; Diuk et al., 2013; Klein-Flügge et al., 2011) or in regions targeted by its projections, such as the striatum (Gläscher et al., 2010; McClure et al., 2003; Murray et al., 2008; O’Doherty et al., 2003; Pessiglione et al., 2006; Schonberg et al., 2010).

While RL models have also been used to study PE-dependent learning in the sensory domain (den Ouden et al., 2009; Law and Gold, 2009), a more prevalent framework to study perception has been the “Bayesian brain hypothesis” that the brain constructs and updates a generative model of its sensory inputs (Doya et al., 2011). One particular formulation of this hypothesis is pre-

dictive coding (Friston, 2005; Rao and Ballard, 1999) that postulates that PEs are weighted by their precision and are computed at any level of hierarchically organized information processing cascades, as in sensory systems. This has been examined by several fMRI studies that contrasted predictable versus unpredictable visual stimuli, finding PE responses in visual areas specialized for the respective stimuli used (Harrison et al., 2007; Summerfield and Koechlin, 2008) and precision-weighting under attention (Kok et al., 2012). Other studies have used an explicit model of trial-wise PEs, using visual (Egner et al., 2010) or audio-visual associative learning (den Ouden et al., 2010; den Ouden et al., 2009) paradigms. Notably, these studies did not have explicit readouts of subjects’ predictions and used relatively simple modeling approaches: they either described implicit learning processes (in the absence of behavioral responses) using a delta-rule RL model (den Ouden et al., 2009; Egner et al., 2010), or dealt with indirect measures of prediction (e.g., reaction times) using an ideal Bayesian observer with a fixed learning trajectory across subjects (den Ouden et al., 2010).

Our present study goes beyond these previous attempts by (1) requiring explicit trial-by-trial predictions, and (2) characterizing learning via a hierarchical Bayesian model that provides subject- and trial-specific estimates of precision-weighted PEs at different hierarchical levels of computation. Based on these advances, the present study shows much more widespread sensory PE responses than previously reported. Replicated in two separate groups, these responses were not only found in the visual cortex, but also in many supramodal areas in prefrontal, cingulate, parietal, and insular cortex (Figure 2). Whereas a distribution of reward (Vickery et al., 2011) and value signals (FitzGerald et al., 2012) across the whole brain have recently been demonstrated in humans, this has not yet been shown, to our knowledge, for PEs; in this case, precision-weighted PEs about the sensory outcome (visual stimuli).

Perhaps the most interesting aspect of our findings on sensory outcome PEs,  $\epsilon_2$ , was the significant activation of the midbrain. In humans, strong empirical evidence exists for DA involvement



**Figure 3. Midbrain Activation by  $\varepsilon_2$**

Activation of the dopaminergic VTA/SN associated with precision-weighted prediction error about stimulus category,  $\varepsilon_2$ . This activation is shown both at  $p < 0.05$  FWE whole-brain corrected (red) and  $p < 0.05$  FWE corrected for the volume of our anatomical mask comprising both dopaminergic and cholinergic nuclei (yellow).

(A) Results from the first fMRI study.

(B) Second fMRI study.

(C) Conjunction (logical AND) across both studies.

in processing reward PEs (Montague et al., 2004; Schultz et al., 1997) and novelty (Bunzeck and Düzzel, 2006). In animal studies, dopaminergic midbrain responses to visual stimuli have been reported in the absence of reward; however, this required that the stimuli were novel, arousing or physically similar to reward-related stimuli (Horvitz, 2000; Redgrave and Gurney, 2006; Schultz, 1998). In contrast, in our study the VTA/SN responses scaled with trial-by-trial precision-weighted PE about the stimulus category; these were neither reward-related, arousing nor novel (we kept repeating two to four face and house stimuli in each study). One could think of VTA/SN activity reflecting conditional novelty (Bayesian surprise); however, this is not a tight link because  $\varepsilon_2$  is only related but not identical to Bayesian surprise (see [Supplemental Experimental Procedures](#)).

An important caveat is that we cannot claim with certainty that the midbrain activation we found specifically reflects the activity of DA neurons in VTA/SN because this region is not homogenous in its cellular composition and also contains glutamatergic and GABAergic neurons (Nair-Roberts et al., 2008). In particular, our anatomical mask does not distinguish pars compacta and pars reticularis of the SN; the latter contains GABAergic neurons whose contribution to the blood oxygen level-dependent (BOLD) signal is not well understood (Logothetis, 2008). While multimodal investigations have demonstrated good correspondence between striatal DA release and BOLD signal in response to reward PEs or novel stimuli (see Düzzel et al., 2009 for review), this relation still remains to be established for sensory PEs. Similar caveats apply to our findings on the basal forebrain, which also contains other neurons than only cholinergic ones (Zaborszky et al., 2008).

With this caveat in mind, our study suggests that in humans the dopaminergic midbrain may not only encode PEs about reward, but also precision-weighted PEs about purely sensory outcomes. To our knowledge, similar midbrain activations have not been reported in previous studies on reward-unrelated learning (e.g., d'Acromont et al., 2013; Gläscher et al., 2010). Notably, our experiments were designed to detect brainstem activations, including an optimized fMRI sequence and careful correction for physiological (cardiac and respiratory) noise. Last but not least, our studies had considerably larger sample sizes, and consequently higher statistical power, than previous fMRI studies on reward-unrelated learning.

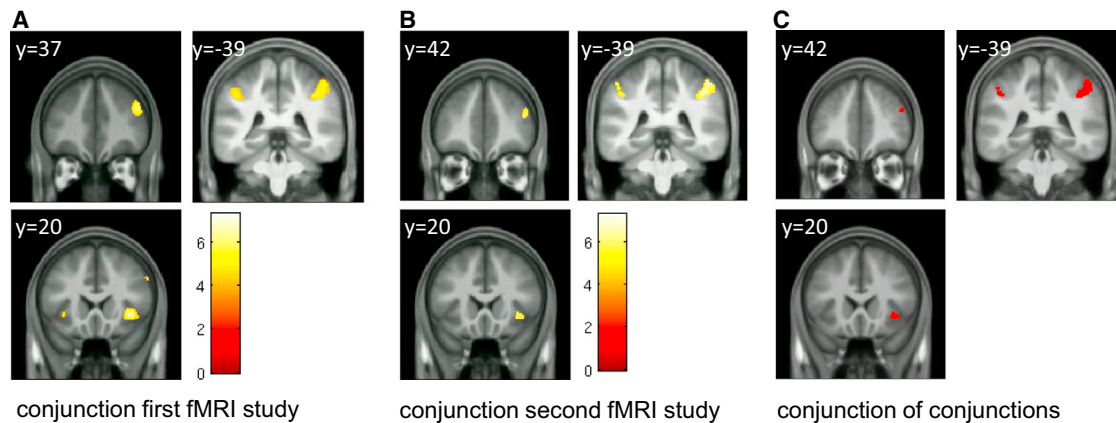
It is worth mentioning that the recent study by Ide et al. (2013), which reports activity for unsigned PEs (Bayesian surprise) in

ACC during a Go/NoGo task, does show a midbrain activation (their Figure 3); however, this is not a sensory PE but reflects a main effect of stop versus go trials. Another recent fMRI study (Payzan-LeNestour et al., 2013) on neuromodulatory mechanisms during learning focused on different forms of uncertainty and on the noradrenergic system but did not report any findings related to PEs, nor to DA or ACh, as in this study.

In animal studies, disentangling responses to sensory and reward aspects of stimuli is often difficult because stimulus-bound reward are required to maintain motivation (Maunsell, 2004). In our study, however, the finding of a sensory PE response in the midbrain cannot easily be explained by any (hidden) reward effect since we controlled for the potential influence of reward in two ways. In the first fMRI study, we orthogonalized reward delivery to the task-relevant predictions about visual stimuli; additionally, we verified by model comparison that our subjects' decisions were unlikely to be driven by reward predictions. In our second fMRI study, we entirely omitted any reward, yet found exactly the same VTA/SN response to PEs about visual stimuli as in the first fMRI study (Figure 3).

Beyond PEs about visual stimulus category, our hierarchical model also enabled us to examine higher-level PEs. Specifically, in both fMRI studies, we found a significant activation of the cholinergic basal forebrain by the precision-weighted PE  $\varepsilon_3$  about conditional probabilities (of the visual stimulus given the auditory cue) or, equivalently, cue-outcome contingencies. This finding provides a new perspective on possible computational roles of ACh. In the previous literature, the release of acetylcholine has been associated with a diverse range of functions, including working memory (Hasselmo, 2006), attention (Demeter and Sarter, 2013), or learning (Dayan, 2012; Doya, 2002).

A recent influential proposal was that ACh levels may encode the degree of "expected uncertainty" (EU) (Yu and Dayan, 2002, 2005). Operationally, EU was defined (in slightly different ways across articles) in reference to a hidden Markov model representing the relation between contextual states, cue validity, and sensory events. Notably, Yu and Dayan (2002, 2005) implicitly defined EU as a high-level PE, in the sense that it represents the difference between a conditional probability (degree of cue validity) and certainty. Despite clear differences in the underlying models, this definition is conceptually related to  $\varepsilon_3$  in our model (see [Supplemental Experimental Procedures, section A](#), for details) that we found was encoded by activity in the basal forebrain. Our empirical findings thus complement the previous theoretical arguments by Yu and Dayan (2002, 2005), offering a



**Figure 4. Overlap of Activations by Task Execution Per Se and  $\epsilon_2$**

Conjunction analysis (“logical AND,” conjunction null hypothesis) of the contrasts testing for trial events and for the precision-weighted prediction error about stimulus visual outcome,  $\epsilon_2$ .

(A) First fMRI study.

(B) Second fMRI study.

(C) Results of a double conjunction, i.e., the conjunction of the results from (A) and (B) across both studies.

related perspective on ACh function by conceptualizing it as a precision-weighted PE about conditional probabilities (cue-outcome contingencies). The precision-weighting of this PE also relates our results on basal forebrain activation to the previous suggestion of a link between ACh and learning rate (Doya, 2002). This is because, in its numerator,  $\psi_3$  (the precision weight of  $\epsilon_3$ ) contains an equivalent to a dynamic learning rate (Preuschhoff and Bossaerts, 2007) for updating cue-outcome contingencies (see Equation A.10 in the Supplemental Experimental Procedures, section A and Equation 27 in Mathys et al., 2011).

In summary, our findings are important in two ways. First, they provide empirical support for the importance of precision-weighted PEs as postulated by the Bayesian brain hypothesis. Furthermore, they contribute to the ongoing debate about the computational roles of neuromodulatory transmitters (Dayan, 2012), suggesting a more general role for DA than only encoding reward-related PEs and providing empirical evidence for ACh involvement in representing higher-order PEs (about conditional probabilities). Our results are compatible with the notion that multiple neuromodulators may be involved in the precision-weighting of PEs (Friston, 2009), but suggest separable roles for DA and ACh at different hierarchical levels of learning.

In future analyses, we will focus on elucidating how these PEs may be used as “teaching signals” for synaptic plasticity (expressed through changes in effective connectivity; cf. den Ouden et al., 2010). We hope that, eventually, this work will contribute to establishing neurocomputational assays that allow for inference on neuromodulatory function in the brains of individual patients. If successful, this could have far-reaching implications for diagnostic procedures in psychiatry and neurology (Maia and Frank, 2011; Moran et al., 2011; Stephan et al., 2006).

## EXPERIMENTAL PROCEDURES

### Subjects

This article reports findings obtained from three separate samples of healthy volunteers. The three studies used nearly identical experimental paradigms,

enabling us to test which results would survive replication, both in the presence of monetary reward (behavioral study and first fMRI study) and in their absence (second fMRI study).

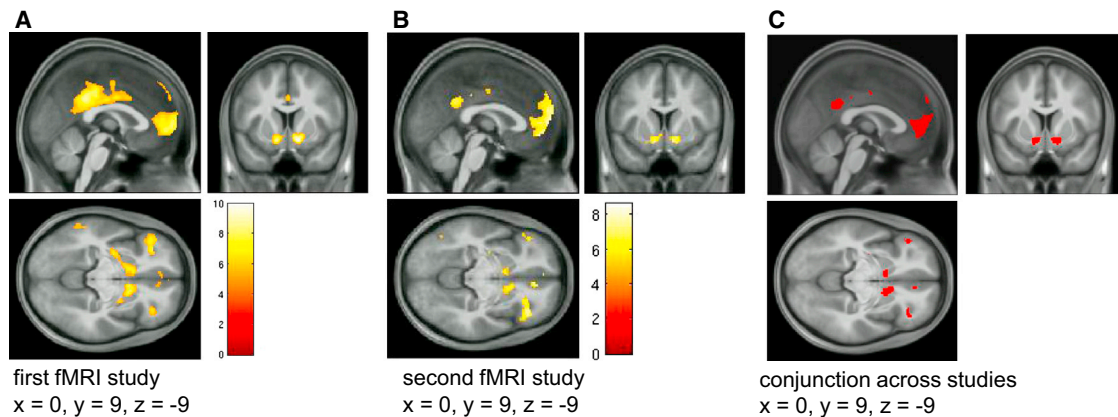
The first sample containing 63 male volunteers (mean age  $\pm$  SD:  $21 \pm 2.2$  years) was examined behaviorally only. The second sample (48 male volunteers;  $23 \pm 3.1$  years) and third sample (27 male volunteers;  $21 \pm 2.2$  years) underwent both behavioral assessment and fMRI (the third sample corresponded to the placebo group from a pharmacological study whose results will be reported elsewhere). We only employed male participants to exclude variations of hormonal effects on the BOLD signal during the menstrual cycle. The participants were all nonsmokers, without any psychiatric or neurological disorders in their past medical history and were not taking any medication.

All three studies employed a near-identical audio-visual associative learning task (see below). Prior to data analysis, each subject’s data was examined for invalid trials. These were defined as missed responses or as trials with excessively long reaction times (late responses;  $>1,100$  ms in the behavioral study,  $>1,300$  ms in the first fMRI study, and  $>1,500$  ms in the second fMRI study). Subjects with more than 20% invalid trials or less than 65% correct responses were excluded from further analyses. These criteria led to the exclusion of 17 participants in the behavioral study and three participants in the first fMRI study; no participants were excluded from the second fMRI study. As a consequence, the final data analysis included 46 subjects from the behavioral study ( $21 \pm 2.3$  years), 45 subjects from the first fMRI study ( $23 \pm 3.0$  years), and 27 subjects from the second fMRI study ( $21 \pm 2.2$  years). All participants gave written informed consent before the study, which had received ethics approval by the local responsible authorities (Kantonale Ethikkommission, KEK 2010-0312/3 for the behavioral and first fMRI study, KEK 2011-0101/3 for the second fMRI study).

### Experimental Design: Associative Learning Task

A cross-modal associative learning task (audio-visual stimulus-stimulus learning [SSL]) was used in all three studies (Figure 1) where participants had to learn the predictive strength of auditory cues and predict a subsequent visual stimulus. Notably, this prediction was explicit and indicated by button press before the visual stimulus appeared. The task design was near-identical in all three studies; the only variations concerned: (1) response interval (800 ms in the behavioral study, 1,000 ms and 1,200 ms in the first and second fMRI studies), (2) duration of the visual outcome presentation (150 ms in the behavioral and first fMRI study, 300 ms in the second fMRI study), and (3) the presence or absence of trial-wise monetary reward (see below).

Stimuli were presented using Cogent2000 (<http://www.vislab.ucl.ac.uk/Cogent/index.html>). Trials were presented with a randomized intertrial interval



**Figure 5. Choice Prediction Error**

Activations by choice prediction error,  $\epsilon_{ch}$ , in the first (A) and the second fMRI study (B). Both activation maps are shown at a threshold of  $p < 0.05$ , FWE corrected for multiple comparisons across the whole brain. To highlight replication across studies, (C) shows the results of a “logical AND” conjunction, illustrating voxels that were significantly activated in both studies.

See also Table S7.

(ITI) of 1.5–2.5 s. At the beginning of each trial, participants heard one of two possible auditory cues for 300 ms, a high (576 Hz) or a low tone (352 Hz). To ensure that both tones were perceived equally loudly, subjects performed an initial psychophysical matching task in which they had to adapt the volumes until they perceived both cues as equally loud (cf. den Ouden et al., 2010).

Following the cue, participants had to signal their prediction by button press (right index and middle finger), as quickly and as accurately as possible, which of two possible visual outcome categories (houses and faces) would follow. These comprised a small subset of stimuli (two to four) from our previous work (den Ouden et al., 2010).

Critically, in our task the cue–outcome association strength changed over time (i.e., reversal learning), including strongly predictive (probabilities of 0.9 and 0.1), moderately predictive (0.7, 0.3), and nonpredictive cues (0.5). Each subject completed 320 trials, divided into ten blocks of different association strengths. Our stimulus sequence (Figure 1B) had two key features: both block length (24 to 40 trials) and magnitude of changes in cue–outcome contingency varied unpredictably across blocks. Over the experiment, this led to changes in two related variables of interest: (1) volatility, and (2) precision-weighted prediction error about cue–outcome contingency  $\epsilon_3$  (a proxy to “expected uncertainty”; see Discussion). Please note that in our modeling framework, there is a formal connection between the concepts of volatility and expected uncertainty:  $\epsilon_3$  depends on the previous estimate of log-volatility  $\mu_3$ ; in turn,  $\epsilon_3$  determines the updating of  $\mu_3$  (see Equations A.10 and A.11 in the Supplemental Experimental Procedures).

The probability sequence was pseudorandom and fixed across subjects to ensure comparability of the induced learning process and thus model parameter estimates. Subjects were informed in which range the probabilities could change but not about their order or possible values. Also, as in previous work (den Ouden et al., 2010), they were explicitly instructed that the conditional probabilities were coupled as follows ( $f$ : face;  $h$ : house;  $\uparrow$ : high tone;  $\downarrow$ : low tone):

$$p(f|\uparrow) = 1 - p(h|\uparrow) = p(h|\downarrow) = 1 - p(f|\downarrow). \quad (\text{Equation 1})$$

We ensured that the marginal probabilities of face and house outcomes were identical across the experiment and could thus not bias the participants’ predictions. This was achieved by requiring that (1) the probability of one outcome given a particular cue was the same as the probability of the other outcome given the other cue (Equation 1), and (2) in each block, both cue types appeared equally often and in random order. With these two manipulations, we ensured that, on average, before the cue was presented, the a priori probability of a face or a house occurring was 50% each. Thus, on any given trial, it was

not possible to make an informed prediction about the outcome before having heard the cue.

In the behavioral study and first fMRI study, each trial was associated with a potential monetary reward. Specifically, at the end of each trial the visual outcome was presented for 150 ms in the center of the image, together with a coin (5 CHF or 0.05 CHF) randomly located in one of the corners (Figure 1A). Critically, reward size was uncorrelated to the visual outcome to be predicted. In other words, high and low reward appeared randomly on 50% of the trials each, ensuring that any cue would predict any reward with 50% probability. At the end of the experiment, we applied a simple pay-out rule: 100 low-rewarding trials and one high-rewarding trial were randomly chosen, and the summed reward from correct trials only was paid out (note that the maximal possible net value for both low- and high-reward trials was identical, i.e., 5 CHF). This procedure was used to motivate the participants to deliver constantly high performance throughout the experiment: by minimizing the number of incorrect predictions about the visual outcome, participants would maximize their expected total reward.

Although we instructed our participants explicitly that the reward sequence was random and could not be learned, one might wonder whether some subjects might nevertheless have tried to predict upcoming reward instead of visual outcomes. We therefore also modeled any putative learning of the orthogonal reward and performed model comparison to quantify whether predictions of visual outcomes or reward would better explain the subjects’ observed behavior (see below). Finally, in the second fMRI study, we omitted reward. This enabled us to examine experimentally whether behavior and fMRI activations would remain identical when monetary reward were absent.

#### Hierarchical Gaussian Filter

For behavioral data analysis, we applied a Hierarchical Gaussian Filter (HGF) that describes learning at multiple levels and allows for inference on an agent’s belief about the causes of its sensory inputs (Mathys et al., 2011). The HGF rests on a variational approximation to ideal hierarchical Bayes, which conveys two major advantages. First, the HGF allows for individualized Bayesian learning: it contains subject-specific parameters that couple the different levels of the hierarchy and determine the individual learning process. Second, the update equations are analytic and contain reinforcement learning as a special case, with precision-weighted prediction errors (PEs) driving belief updating at the different levels of the hierarchical model (see below).

Here, we implemented a three-level HGF as described by Mathys et al. (2011) and summarized by Figure 1C, using the HGF Toolbox v2.1 that is available as open source code (<http://www.translationalneuromodeling.org/tapas>). The first level of this model represents a sequence of environmental states  $x_1$  (here: whether a face or house was presented), the second level represents the



**Table 2. Basal Forebrain Activations by  $\varepsilon_3$** 

fMRI Study 1	X	y	z	t Score	fMRI Study 2	x	Y	z	t Score
$\varepsilon_3$ : Positive Correlation					$\varepsilon_3$ : Positive Correlation				
Basal forebrain	0	10	-8	4.22	Basal forebrain	0	10	-8	5.02

MNI coordinates and t values for regions activated by  $\varepsilon_3$ , the precision-weighted PE about stimulus probability in the first and second fMRI study. Only those activations are listed that were replicated across studies.

cue-outcome contingency  $x_2$  (i.e., the conditional probability, in logit space, of the visual target given the auditory cue), and the third level the log-volatility of the environment  $x_3$ . Each of these hidden states is assumed to evolve as a Gaussian random walk, such that its variance depends on the state at the next higher level (Figure 1C):

$$p(x_1|x_2) = s(x)^{x_1} (1 - s(x_2))^{1-x_1} = \text{Bernoulli}(x_1; s(x_2)), \quad (\text{Equation 2})$$

$$p(x_2^{(k)} | x_2^{(k-1)}, x_3^{(k)}) = N(x_2^{(k)}; x_2^{(k-1)}, \exp(\kappa x_3^{(k)} + \omega)), \quad (\text{Equation 3})$$

$$p(x_3^{(k)} | x_3^{(k-1)}, \vartheta) = N(x_3^{(k)}; x_3^{(k-1)}, \vartheta), \quad (\text{Equation 4})$$

where  $s(\cdot)$  is a sigmoid function.

In Equations 2, 3, and 4,  $\vartheta$  determines the speed of learning about the log-volatility of the environment;  $\kappa$  determines how strongly the second and third levels are coupled and thus how much the estimated environmental volatility affects the learning rate at the second level; and  $\omega$  is a constant component of the step size at the second level. Finally, the predicted probability of a visual target given the auditory cue (i.e., the posterior mean of  $x_2$ ) is linked to trial-wise predictions of visual stimulus category by means of a softmax function with parameter  $\zeta$  (encoding decision noise). Our three-level HGF for categorical outcomes thus has four parameters. In our implementation, three of them were free ( $\vartheta$ ,  $\kappa$ ,  $\zeta$ ), whereas  $\omega$  was fixed to  $-4$  in our analyses in order to ensure model identifiability.

Importantly, the variational approximation underlying the HGF provides analytic update equations that share a general form: At any level  $i$  of the hierarchy, the update of the belief on trial  $k$  (i.e., posterior mean  $\mu_i^{(k)}$  of the state  $x_i$ ) is proportional to the precision-weighted prediction error (PE)  $\varepsilon_i^{(k)}$ . This weighted PE is the product of the PE  $\delta_{i-1}^{(k)}$  from the level below and a precision ratio  $\psi_i^{(k)}$ :

$$\mu_i^{(k+1)} - \mu_i^{(k)} \propto \psi_i^{(k)} \delta_{i-1}^{(k)} = \varepsilon_i^{(k)}, \quad (\text{Equation 5})$$

$$\psi_i^{(k)} = \frac{\hat{\pi}_{i-1}^{(k)}}{\pi_i^{(k)}}, \quad (\text{Equation 6})$$

where  $\hat{\pi}_{i-1}^{(k)}$  represents the precision of the prediction about input from the level below and  $\pi_i^{(k)}$  encodes the precision of the belief at the current level. The form of this general update equation is reminiscent of RL models. Specifically, the precision-weighting can be understood as (component of) a dynamic learning rate (cf. Preuschoff and Bossaerts, 2007); see Mathys et al. (2011) and section A of the Supplemental Experimental Procedures for details.

In our three-level HGF, two precision-weighted PEs  $\varepsilon_i$  occur. At the second level,  $\varepsilon_2$  is the precision-weighted PE about visual stimulus outcome that serves to update the estimate of  $x_2$  (the cue-outcome contingency in logit space). At the third level,  $\varepsilon_3$  is the precision-weighted PE about cue-outcome contingency that is proportional to the update of  $x_3$  (environmental log-volatility). These are the two quantities of interest that the fMRI analyses in this article focus on. For the exact equations, see the Supplemental Experimental Procedures, section A.

#### fMRI Data Acquisition and Analysis

The experiment was conducted on a 3T Philips Achieva MR Scanner at the SNS Lab, using an eight channel SENSE head-coil. Structural images were ac-

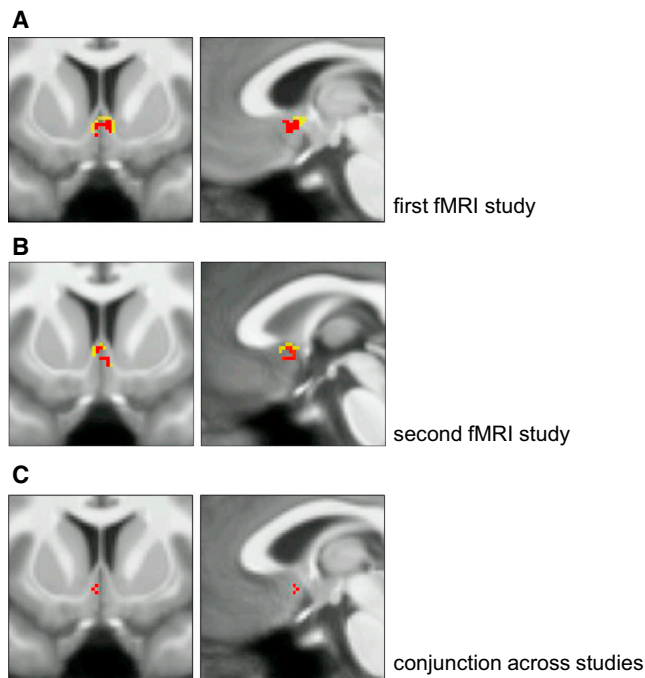
quired using a  $T_1$ -weighted sequence. For functional imaging, 500 whole-brain images were acquired in the first fMRI study and 550 images in the second fMRI study, using a  $T_2^*$ -weighted echo-planar imaging sequence that had been optimized for brain stem imaging (slice thickness: 3 mm; in-plane resolution:  $2 \times 2$  mm; interslice gap: 0.6 mm; ascending continuous in-plane acquisition; TR = 2,500 ms; TE = 36 ms; flip angle =  $90^\circ$ ; field of view =  $192 \times 192 \times 118$  mm; SENSE factor = 2; EPI factor = 51). In order to reduce field inhomogeneities a second order pencil-beam volume shim (provided by Philips) was applied during the functional acquisition. Functional data acquisition lasted  $\sim 21$  min. During fMRI data acquisition, respiratory and cardiac activity was acquired using a breathing belt and an electrocardiogram, respectively.

fMRI data were analyzed using statistical parametric mapping (SPM8). Following motion correction of the functional images and coregistration to the structural image, we warped both functional and structural images to MNI space using the "New Segment" toolbox in SPM; see Appendix A in Ashburner and Friston (2005). The functional images were smoothed applying a 6 mm full-width at half maximum Gaussian kernel and resampled to 1.5 mm isotropic resolution. In order to optimize signal-to-noise ratio for critical regions such as the brain stem, we corrected for physiological noise using RETROICOR (Glover et al., 2000) based on an in-house implementation (Kasper et al., 2009) (open source code available at <http://www.translationalneuromodeling.org/tapas>).

For fMRI data analysis, we specified a voxel-wise general linear model (GLM) for each participant. In the first fMRI study, this GLM reflected a  $2 \times 2$  factorial design with visual outcome category (face, house) and incidental reward stimulus (high, low) as factors. In the second fMRI study, reward stimuli were absent; therefore, the GLM only contained the two visual outcome conditions. Additionally, we modeled missed and late responses, respectively, by separate regressors. All regressors were convolved with a canonical hemodynamic function and its temporal derivative. The subject-specific belief trajectories, obtained from the HGF, were used in the GLM as parametric modulators. These variables included (cf. Equations 2, 3, 4, 5, and 6; Figures S1 and S2):

- (1)  $\varepsilon_2$ , the precision-weighted PE about visual stimulus outcome (that serves to update the estimate of visual stimulus probabilities in logit space);
- (2)  $\varepsilon_3$ , the precision-weighted PE about cue-outcome contingency (that serves to update the estimate of log-volatility);
- (3)  $\psi_2$ , precision weight at the second level; this corresponds to the learning rate by which estimates of cue-outcome contingency are updated;
- (4)  $\psi_3$ , precision weight at the third level; this is proportional to the learning rate by which log-volatility estimates are updated;
- (5)  $\mu_3$ , the predicted log-volatility; and
- (6)  $\varepsilon_{ch}$ , the choice prediction error.

Importantly, choice PE  $\varepsilon_{ch}$  and precision-weighted outcome PE  $\varepsilon_2$  have distinct definitions (see sections A and B of the Supplemental Experimental Procedures for mathematical details). The choice PE  $\varepsilon_{ch}$  is the difference between the correctness of the subject's choice (1 if choice was correct, 0 otherwise) and the a priori probability of this choice being correct. This PE is positive when the subject's choice was correct and negative when it was wrong. In contrast,  $\varepsilon_2$  multiplies two components (Equations 5 and 6): (1) the precision weight  $\psi_i^{(k)}$  (that is always positive), and (2)  $\delta_1$ , the difference between the actual visual stimulus outcome and its a priori probability (also always positive); the latter corresponds to Bayesian surprise and is bounded between 0 and 1.



**Figure 6. Basal Forebrain Activations by  $\varepsilon_3$**

Activation of the cholinergic basal forebrain associated with precision-weighted prediction error about stimulus probabilities  $\varepsilon_3$  within the anatomically defined mask. For visualization of the activation area we overlay the results thresholded at  $p < 0.05$  FWE corrected for the entire anatomical mask (red) on the results thresholded at  $p < 0.001$  uncorrected (yellow) in the first (A:  $x = 3, y = 9, z = -8$ ) and the second fMRI study (B:  $x = 0, y = 10, z = -8$ ). (C) The conjunction analysis (“logical AND”) across both studies ( $x = 2, y = 11, z = -8$ ).

Importantly, the GLM used all computational trajectories in their original form, without any orthogonalization. Thus, we did not impose any judgment on the relative importance of regressors for explaining the fMRI data. Also, the timings of our events were chosen such that PE estimates were time-locked to the visual outcome at the end of the trial; prediction and precision regressors spanned the entire trial and changed at outcome, according to the update induced by the PE.

Our subject-specific (first-level) GLM also included regressors representing potential confounds. This included the realignment parameters (encoding head movements) and their first derivative, a regressor marking scans with  $>1$  mm scan-to-scan head movement, and physiological confound variables (cardiac activity and breathing), provided by RETROICOR.

In addition to whole-brain analyses, we performed ROI analyses based on anatomical masks of dopaminergic and cholinergic nuclei. These included (1) the dopaminergic midbrain (SN and VTA), (2) the cholinergic basal forebrain, (3) cholinergic nuclei in the tegmentum of the brainstem, i.e., the pedunculopontine tegmental (PPT) and laterodorsal tegmental (LDT) nuclei. For the VTA/SN, we used an anatomical atlas based on magnetization transfer-weighted structural MR images (Bunzeck and Düzel, 2006). The basal forebrain was defined using the maximum probability map from a probabilistic cytoarchitectonic atlas warped into MNI space (Eickhoff et al., 2005; Zaborzky et al., 2008). This map included the different compartments of the basal forebrain with cholinergic neurons (septum, the diagonal band of Broca, and subpallidal regions including the basal nucleus of Meynert). Given the lack of a published atlas for PPT and LDT, we used MRICron to manually trace the region of these nuclei according to anatomical landmarks from the literature (Naidich et al., 2009; Zrinzo et al., 2011). Note that we did not use these anatomical masks separately to test for activations; instead, all regions mentioned above were combined into a single mask image, and each ROI analysis used this combined mask for multiple comparison correction.

Contrasts of interest testing for each of the parametric modulators specified above were defined at the first level and entered into second level ANOVAs to allow for inference at the group level. We tested for both positive and negative effects of our parametric modulators. Please note that we only report results that (1) survived stringent family-wise error correction (FWE) at the voxel level ( $p < 0.05$ ), based on Gaussian random field theory (Worsley et al., 1996), across the whole brain and within ROIs, respectively, and (2) were replicated in both fMRI studies. Replicability was assessed by testing the conjunction null hypothesis, i.e., a voxel-wise “logical AND” analysis (Nichols et al., 2005). In the main text of this article, we focus on activations related to prediction errors; for other findings related to the remaining regressors, see Supplemental Experimental Procedures (Figure S3; Tables S3, S4, S5, and S6).

#### Bayesian Model Selection

To disambiguate alternative explanations (models) for the participants’ behavior, we used Bayesian model selection (BMS). BMS is a standard approach in machine learning and neuroimaging (MacKay, 1992; Penny et al., 2004) for comparing competing models that describe how neurophysiological or behavioral responses were generated. BMS evaluates the relative plausibility of competing models in terms of their log-evidences. The log-evidence of a model corresponds to the negative surprise about the data, given the model, and quantifies the trade-off between accuracy (fit) and complexity of a model. Here, we used a recently developed random effects BMS method to account for potential interindividual variability in our sample (Penny et al., 2010; Stephan et al., 2009), quantifying the posterior probabilities of five competing models (see Results and Supplemental Experimental Procedures for details).

#### SUPPLEMENTAL INFORMATION

Supplemental Information includes Supplemental Experimental Procedures, three figures, and seven tables and can be found with this article online at <http://dx.doi.org/10.1016/j.neuron.2013.09.009>.

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